

Silver Gryphon Games

Summer Writing Competition, 2011

Style Guide

Right away, we need to know the title of your adventure, your name, and how you would like your name to appear. Each will take it's own line at the top of the manuscript. Follow the example below which is in 24 point font, bolded, and centered:

Iron Reign
Kevin Rohan
Kevin M. Rohan

Notes and credits

If any one else worked on the project with you, list them as well and what role they played. If there are multiple authors, use commas to separate their names and follow the format above. List anyone you had edit the document for you.

For Savage Worlds, make a sidebar (see below) listing the Wild Cards in the scene so the GM knows how many GM bennies to take. If you are writing this up for the Æther rule set, we will figure out that part when we translate it into Savage.

Font

For any submission to be considered for a prize, it must follow these guidelines for font:

Body Font

The final document will be in Palatino Linotype, 11 point font for the body.

Headings

Headings are used to mark important sections of the document. There should not be multiple headings next to each other unless absolutely necessary. Headings are in 16 point font, bold and underlined.

Subheading 1

Subheading 1 is the next subdivision after a Heading. There are many of these through out an adventure or book. Subheading 1 should always be bold and in 14 point font.

Subheading 2

Subheading 2 is the last subdivision of the heading types. It is possible that there are many entries under a Subheading 2. Subheading 2 should always be bold and in 12 point font.

SIDEBAR

If you need to put in a side bar for information to be read to the players or information to draw the GM's attention to, note it as that or put the whole text block in red font.

NARRATIVE

If there is text that is supposed to be read aloud by the GM/Narrator, indicate it in blue so we can separate it out and put it in a in-text sidebar.

Stat Blocks

The book will be published under two systems, Æther and Savage Worlds. Write the stats in which ever system you are familiar with. If you are familiar with both, we would encourage you to do that. Copy the format for any stat blocks you need from either the Wellstone City book for Savage Worlds or the Æther Core Book for Æther.